

MMM		MMM	000000000		MMM		MMM
MMM		MMM	000000000		MMM		MMM
MMM		MMM	000000000		MMM		MMM
MMMMMM	MMMMMM	000		000	MMMMMM	MMMMMM	
MMMMMM	MMMMMM	000		000	MMMMMM	MMMMMM	
MMMMMM	MMMMMM	000		000	MMMMMM	MMMMMM	
MMM	MMM	MMM	000	000	MMM	MMM	MMM
MMM	MMM	MMM	000	000	MMM	MMM	MMM
MMM	MMM	MMM	000	000	MMM	MMM	MMM
MMM		MMM	000	000	MMM		MMM
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MMM		MMM	000	000	MMM		MMM
MMM		MMM	000	000	MMM		MMM
MMM		MMM	000	000	MMM		MMM
MMM		MMM	000	000	MMM		MMM
MMM		MMM	000	000	MMM		MMM
MMM		MMM	000	000	MMM		MMM
MMM		MMM	000	000	MMM		MMM
MMM		MMM	000	000	MMM		MMM
MMM		MMM	000	000	MMM		MMM
MMM		MMM	000000000		MMM		MMM
MMM		MMM	000000000		MMM		MMM
MMM		MMM	000000000		MMM		MMM

B
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```
MM      MM      000000      MM      MM      DDDDDDDD      EEEEEEEEE      FFFFFFFF
MM      MM      000000      MM      MM      DDDDDDDD      EEEEEEEEE      FFFFFFFF
MMM     MMM     00      00      MMM     MMM     DD      DD      EE      FF
MMM     MMM     00      00      MMM     MMM     DD      DD      EE      FF
MM      MM      00      00      MM      MM      DD      DD      EE      FF
MM      MM      00      00      MM      MM      DD      DD      EE      FF
MM      MM      00      00      MM      MM      DD      DD      EEEEEEE      FFFFFFFF
MM      MM      00      00      MM      MM      DD      DD      EEEEEEE      FFFFFFFF
MM      MM      00      00      MM      MM      DD      DD      EE      FF
MM      MM      00      00      MM      MM      DD      DD      EE      FF
MM      MM      00      00      MM      MM      DD      DD      EE      FF
MM      MM      00      00      MM      MM      DD      DD      EE      FF
MM      MM      00      00      MM      MM      DD      DD      EE      FF
MM      MM      000000      MM      MM      DDDDDDDD      EEEEEEEEE      FF
MM      MM      000000      MM      MM      DDDDDDDD      EEEEEEEEE      FF
```

```
....
....
....
....
```

```
SSSSSSSS DDDDDDDD LL
SSSSSSSS DDDDDDDD LL
SS      DD      DD LL
SS      DD      DD LL
SS      DD      DD LL
SS      DD      DD LL
SSSSSS   DD      DD LL
SSSSSS   DD      DD LL
SS      DD      DD LL
SS      DD      DD LL
SS      DD      DD LL
SS      DD      DD LL
SSSSSSSS DDDDDDDD LLLLLLLLLL
SSSSSSSS DDDDDDDD LLLLLLLLLL
```


{ MOMDEF.MDL - internal service definitions for Maintenance Operations Module

{ Version: 'V04-000'

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{**

{ FACILITY: VAX/VMS DECnet Maintenance Operations Module (MOM)

{ ABSTRACT:

{ This file contains various service SDL definitions for MOM.

{ ENVIRONMENT:

{ n/a

{ AUTHOR: Kathy Perko 17-Dec-1982

{ MODIFICATION HISTORY:

{ V03-007 MKP0007 Kathy Perko 21-July-1984
{ Increase size of maximum MOP message buffers so they
{ can hold a fairly large loop message. Other logic will
{ be added to recover gracefully if the loop message is
{ larger than this buffer.
{
{ V03-006 MKP0006 Kathy Perko 30-May-1984
{ Remove echo parameter from CIB P2 buffer so QNAs will do
{ service functions.
{
{ V03-005 MKP0005 Kathy Perko 12-April-1984
{ Add dump complete MOP function code.
{
{ V03-004 MKP0004 Kathy Perko 11-April-1984

Convert file to SDL.

V03-003 MKP0003 Kathy Perko 26-Mar-1984
Fix area 1 problem.

V03-002 MKP0002 Kathy Perko 11-Feb-1984
Use Remote Console protocol type for Boot message on NI
(instead of Load Dump protocol - the DEUNA doesn't care,
but the QNA does).

V03-001 MKP0001 Kathy Perko 10-May-1983
Allow load file names of up to 128 characters.


```
{
{ Symbol definitions for the Network Management Maintenance Operations Module
{
```

```
module $MOMDEF;
```

```
/*
/* Internal codes used to identify entity type of current circuit,
/* line or node.
/*
```

```
constant(
    NODE
    , NODEBYNAME
    , CIRCUIT
    , LINE
    ) equals 0 increment 1 prefix MOM tag $C;
```

```
/*
/* MOM constants used in parsing NICE messages.
/*
```

```
constant(
    NODE_ID_PARAM
    , NODE_ADDR_PARAM
    ) equals 0 increment 1 prefix MOM tag $C;
```

```
/* Parameter is a node address and/or name
/* Parameter is a node address
```

```
/*
/* Flags set in MOM$GL_SERVICE_FLAGS
/*
```

```
aggregate MOMDEF union fill prefix MOM$;
    MOMDEF_BITS structure fill;
    AUTOSERVICE bitfield mask;
```

```
    NI_CIRC bitfield mask;
    MOP_RCV_OUT bitfield mask;
    LOOP_W_ASSIST bitfield mask;
```

```
    LOOP_W_ACCESS_CTL bitfield mask;
```

```
    NI_MULTICAST bitfield mask;
```

```
    CONSOLE_CARRIER_LOAD bitfield mask;
```

```
    NI_VOLUNTEERING bitfield mask;
```

```
/* Autoservice function in progress (as
/*     opposed to operator requested
/*     service function.
/* Service function is on an Ethernet circuit.
/* There is a MOP receive outstanding.
/* Loop an NI circuit using a third node to
/*     assist.
/* Loop a node with using an access control
/*     string (supplied in the NICE message).
/* Autoservice request received on an NI was
/*     a multicast.
/* Down line loading console carrier code
/*     (needed because the file format is
/*     different than other load files).
/* A multicast service request was received
/*     from a target on the NI. MOM is
/*     volunteering to perform the request.
/*     If the target does not respond, assume
/*     some other host was chosen by the target.
```

```
end MOMDEF_BITS;
```

```
/*
/* MOM facility code
/*
```

```
constant FAC_CODE equals 519 prefix MOM tag $K; /* Facility code
constant SIG_CODE equals 519*65536 prefix MOM tag $K; /* Signal code (519*16)
```

```
/*
```

```
/* MOM constants - QIO buffer sizes, etc.
```

```
/*
  constant NI_ADDR_LENGTH equals 6 prefix MOM tag $K; /* Length of Ethernet addresses.
  constant NICE_BUF_LEN equals 197 prefix MOM tag $K; /* NICE message buffer length
  constant QIO_BUF_LEN equals 512 prefix MOM tag $K; /* QIO buffer length
  constant P2_BUF_LEN equals 104 prefix MOM tag $K; /* Max length for P2 buffers.
  constant MAX_MOP_MSG_LEN equals 1500 prefix MOM tag $K; /* Maximum length for a received MOP message
  constant NI_PREFIX equals %X000400AA prefix MOM tag $K; /* Standard NI prefix used for DEC Phase IV
                    /* routers.
  constant LOADUMP_NI_PROT equals %X0160 prefix MOM tag $K; /* NI Load/Dump Protocol type for NI driver
  constant CONSOLE_NI_PROT equals %X0260 prefix MOM tag $K; /* NI Remote Console Protocol type.
  constant LOOP_NI_PROT equals %X0090 prefix MOM tag $K; /* NI Loop Protocol type for NI driver
  constant MAX_LOOP_HEADER equals 30 prefix MOM tag $K; /* Maximum size the NI loop message headers
                    /* can be.
  constant NO_LOOP_HELP equals -1 prefix MOM tag $K; /* Default value for circuit loop help type.
  constant SKIP_MULTICASTS equals -1 prefix MOM tag $K; /* When looking for a MOP message response,
                    /* skip over multicasts.
```

```
/*
/* Internal loopback type codes.
```

```
/*
  constant(
    LOOP_MOP /* MOP loopback operation
    , LOOP_PHASE3 /* Phase III loopback operation
    , LOOP_PHASE2 /* Phase II loopback operation
  ) equals 0 increment 1 prefix MOM tag $C;
```

```
end MOMDEF;
```

```
end_module $MOMDEF;
```

```
module $MOPDEF;
```



```

/*
/* MOP message definitions
/*

```

```

constant FCT_MLT      equals 0  prefix MOP tag $;
constant FCT_DCM      equals 1  prefix MOP tag $;
constant FCT_MLD      equals 2  prefix MOP tag $;
constant FCT_ASV      equals 3  prefix MOP tag $;
constant FCT_RMD      equals 4  prefix MOP tag $;
constant FCT_RID      equals 5  prefix MOP tag $;
constant FCT_EMM      equals 6  prefix MOP tag $;
constant FCT_SID      equals 7  prefix MOP tag $;
constant FCT_RPR      equals 8  prefix MOP tag $;
constant FCT_RML      equals 10 prefix MOP tag $;
constant FCT_RDS      equals 12 prefix MOP tag $;
constant FCT_MDD      equals 14 prefix MOP tag $;
constant FCT_PLT      equals 20 prefix MOP tag $;
constant FCT_ALD      equals 24 prefix MOP tag $;
constant FCT_PLD      equals 25 prefix MOP tag $;

```

```

constant PAR_NNA      equals 1  prefix MOP tag $C;
constant PAR_NAD      equals 2  prefix MOP tag $C;
constant PAR_HNA      equals 3  prefix MOP tag $C;
constant PAR_HAD      equals 4  prefix MOP tag $C;
constant PAR_HTI      equals 5  prefix MOP tag $C;

```

```

constant SID_NON      equals 0  prefix MOP tag $C;
constant SID_OSY      equals %XFF prefix MOP tag $C;
constant SID_MAI      equals %XFE prefix MOP tag $C;

```

```

constant PRO_SYS      equals 0  prefix MOP tag $C;
constant PRO_COM      equals 1  prefix MOP tag $C;

```

```

constant NILOOP_REPLY equals 1  prefix MOP tag $C;
constant NILOOP_FORWARD equals 2 prefix MOP tag $C;

```

```
end_module $MOPDEF;
```

```
module $SVDDEF;
```

```

/*
/* Define MOP function codes.
/*
/* Load/dump Memory load with transfer address
/* Dump Complete
/* Load/dump Memory load
/* Load/dump Assistance volunteer (NI only)
/* Request memory dump
/* Remote Console Request ID
/* Remote Console Enter MOP mode (boot)
/* Remote Console System ID
/* Load/dump Request program
/* Load/dump Request memory load
/* Load/dump Request Dump Service (old MOP Mode Running)
/* Load/dump Memory dump data
/* Load/dump Parameter load with transfer address
/* Active loop data
/* Passive looped data
/*

```

```

/* Define MOP parameter codes.
/*
/* Target node name
/* Target node address
/* Host node name
/* Host node address
/* Host system time

```

```

/* Define MOP Software ID codes for Request Program and Boot messages.
/*
/* No software ID
/* Standard Operating System
/* Maintenance System

```

```

/* Define MOP Processor codes for Boot messages.
/*
/* System processor
/* Communications processor (for loading
/* Console Carrier)

```

```

/* Define function codes used in NI loop messages.
/*
/* Reply to looped message
/* Forward looping message

```

```

/*
/*      Service Data
/* Definitions of target node service information. This information is
/* retrieved from the volatile database and, if applicable, the NICE command.
/* It is saved in this table for use by Service during the service operation.
/*

aggregate SVDDEF structure fill prefix SVDS;
  NFB_ID OVERLAY union fill;
    NFB_ID longword unsigned; /* NFB Field ID for QIOs to NETACP
    NFB_ID FIELDS structure fill;
      FILL 1 byte dimension 3 fill prefix SVDDEF tag $$;
      NFB_DATABASE byte unsigned; /* NFB Field ID database (subfield of NFB_ID)
    end NFB_ID FIELDS;
  end NFB_ID OVERLAY;
  NICE_ID word unsigned; /* NICE message parameter ID
  NICE_TYPE byte unsigned; /* Parameter type in NICE messages
  FLAGS OVERLAY union fill;
    FLAGS byte unsigned; /* Flags field
    FLAGS BITS structure fill;
      MSG_PARAM bitfield mask; /* The parameter value was supplied by the
    end FLAGS BITS;
  end FLAGS OVERLAY;
  STRING_LEN byte unsigned; /* Byte length of parameter value
  STRING_OVERLAY union fill;
    STRING character length 128; /* If it's a string parameter, the string.
    constant ENTRY_LEN equals . prefix SVDS tag K; /* Length of SVD table entries
    constant ENTRY_LEN equals . prefix SVDS tag C; /* Length of SVD table entries
    PARAM longword unsigned; /* If it's not a string parameter, the parameter
    /* value.

/*
/* Parametr type definitions
/*
  constant(
    'BYTE'
    , 'WORD'
    , LONG
    , STRING
    ) equals 0 increment 1 prefix SVD tag $K;

  end STRING_OVERLAY;
end SVDDEF;

end_module $SVDDEF;

module $MDTDEF;

```



```
/*  
/* Mop Device Table definitions  
/* This table contains the ASCII device name strings associated with a  
/* given MOP device code. It is used to construct secondary and tertiary  
/* load file names when none are specified in the database. The characters  
/* 'SEC' or 'TER' are concatenated with the device name string to construct  
/* a load file name.  
/*
```

```
aggregate MDTDEF structure fill prefix MDT$;  
    DEVTYPE byte unsigned;  
    DEVSTRING address;  
    constant ENTRYLEN equals . prefix MDT$ tag K;  
    constant ENTRYLEN equals . prefix MDT$ tag C;
```

```
end MDTDEF;
```

```
end_module $MDTDEF;
```

```
module $CIBDEF;
```

```

/*
/* Channel Information Block (CIB)
/*

```

```

aggregate CIBDEF structure fill prefix CIB$;

```

```

  CHAN longword unsigned;

```

```

  NI_HIORD_ADDR_OVERLAY union fill;

```

```

    NI_HIORD_ADDR character length 6;

```

```

    NI_HIORD_ADDR_FIELDS structure fill;

```

```

      NI_HIORD_PREF longword unsigned;

```

```

      NI_HIORD_NODE word unsigned;

```

```

    end NI_HIORD_ADDR_FIELDS;

```

```

  end NI_HIORD_ADDR_OVERLAY;

```

```

  NI_HARDWR_ADDR character length 6;

```

```

  FLAGS_OVERLAY union fill;

```

```

    FLAGS word unsigned;

```

```

    FLAGS_BITS structure fill;

```

```

      TARGET_ADDR_FIXED bitfield mask;

```

```

  end FLAGS_BITS;

```

```

end FLAGS_OVERLAY;

```

```

RETRY_CNT longword unsigned;

```

```

SETMODE_P2_BUF_OVERLAY union fill;

```

```

  SETMODE_P2_BUF character length 54;

```

```

  constant CIBLEN equals . prefix CIB$ tag K;

```

```

  constant CIBLEN equals . prefix CIB$ tag C;

```

```

SETMODE_P2_BUF_FIELDS structure fill;

```

```

  FIL_1 byte dimension 2 fill prefix CIBDEF tag $$;

```

```

  P2_BUF_SIZE longword unsigned;

```

```

  FIL_2 byte dimension 2 fill prefix CIBDEF tag $$;

```

```

  P2_PADDING longword unsigned;

```

```

  FIL_3 byte dimension 14 fill prefix CIBDEF tag $$;

```

```

  P2_PROTOCOL longword unsigned;

```

```

  FIL_4 byte dimension 18 fill prefix CIBDEF tag $$;

```

```

  NI_PHYS_ADDR character;

```

```

  end SETMODE_P2_BUF_FIELDS;

```

```

end SETMODE_P2_BUF_OVERLAY;

```

```

end CIBDEF;

```

```

end_module $CIBDEF;

```

```

module $NIHDEF;

```

```

/* HIORD NI address of target

```

```

/* HIORD NI prefix assigned to Digital

```

```

/* Node address withing HIORD NI address of target

```

```

/* Hardware NI address of target

```

```

/* Flags field

```

```

/* Set when there is no alternate address

```

```

/* to try in order to communicate with

```

```

/* the target. Applies to any service

```

```

/* circuit, but is most useful on the NI

```

```

/* where the target could be responding to

```

```

/* either a hardware address or a DECnet

```

```

/* physical address.

```

```

/* Transmit retry count for transaction.

```

```

/* P2 buffer for telling NI driver which NI

```

```

/* address and protocol to use (among
/* other things).

```

```

tag $$;

```

```

/* MOP message buffer size

```

```

tag $$;

```

```

/* Put pad count on NI messages.

```

```

tag $$;

```

```

/* NI Protocol to use.

```

```

tag $$;

```

```

/* Target NI physical address

```



```
/*
/* NI header definitions.
/* The NI device driver (XEDRIVER) returns the NI header for a message
/* in the P3 parameter. There are several cases in which MOM needs to
/* get this header in order to find out which target on the a message
/* came from or whether or not it was sent to a multicast address.
/*
```

```
aggregate NIHDEF structure fill prefix NIHS;
```

```
    DEST NI_ADDR_OVERLAY union fill;
```

```
        DEST NI_ADDR character length 6;
```

```
        MULTICAST byte unsigned;
```

```
    end DEST NI_ADDR_OVERLAY;
```

```
    SOURCE NI_ADDR character length 6;
```

```
    PROTOCOL_TYPE word unsigned;
```

```
    constant NI_HEADER_LEN equals . prefix NIHS tag K;
```

```
    constant NI_HEADER_LEN equals . prefix NIHS tag C;
```

```
/* destination Ni address of message
```

```
/* Low bit set if destination is a multicast
```

```
/* Source Ni address of message
```

```
/* Protocol type of message
```

```
end NIHDEF;
```

```
end_module $NIHDEF;
```

```
module $MSBDEF;
```

```
/*
/* Message segment block (MSB) definitions. The MSB is used to accumulate
/* information with which to build the NICE response message returned to NCP
/* when the operation is completed.
/*
```

```
aggregate MSBDEF structure fill prefix MSB$;
```

```
  FLAGS OVERLAY union fill;
```

```
    FLAGS longword unsigned;
```

```
    FLAGS BITS structure fill;
```

```
      CODE_FLD bitfield mask;
```

```
      DET_FLD bitfield mask;
```

```
      MSG_FLD bitfield mask;
```

```
      MSG2_FLD bitfield mask;
```

```
      ENT_FLD bitfield mask;
```

```
      DATA_FLD bitfield mask;
```

```
    end FLAGS BITS;
```

```
  end FLAGS OVERLAY;
```

```
  FILL 1 OVERLAY union fill;
```

```
    FILL_1 longword fill prefix MSBDEF tag $$;
```

```
    CODE byte unsigned;
```

```
  end FILL 1 OVERLAY;
```

```
  FILL 2 OVERLAY union fill;
```

```
    FILL_2 longword fill prefix MSBDEF tag $$;
```

```
    DETAIL word unsigned;
```

```
  end FILL 2 OVERLAY;
```

```
  TEXT longword unsigned;
```

```
  TEXT2 longword unsigned;
```

```
  ENTITY address;
```

```
  DATA address;
```

```
  constant 'LENGTH' equals . prefix MSB$ tag K;
```

```
  constant 'LENGTH' equals . prefix MSB$ tag C;
```

```
end MSBDEF;
```

```
end_module $MSBDEF;
```

```
module $DBGDEF;
```

```
/* Flags
```

```
/* Status code present (not used)
```

```
/* Error detail field present (DETAIL)
```

```
/* Message text field present (TEXT)
```

```
/* Second line of message text present (TEXT2)
```

```
/* Entity descriptor field present (ENTITY)
```

```
/* Data descriptor field present (DATA)
```

```
/* Status code
```

```
/* Detail
```

```
/* Status code for text message.
```

```
/* Status code for second line of text msg.
```

```
/* Entity descriptor address
```

```
/* Data descriptor address
```

```
/* Maximum MSB size
```

```
/* Maximum MSB size
```



```
/*
/* NML internal logging (debugging) flags
/*
/* These flags are used to enable logging of specified data to the NML log
/* file. The flags are defined by translating the logical name NML$LOG, which
/* MOM uses also. The permanent database and event logging flags are not
/* used by MOM.
/*

constant(
    NETIO                /* Network send/receive logging
    , FILEIO              /* File read/write logging
    , NPARSE              /* NPARSE state transition logging
    , LOOPIO             /* Loopback transmit/receive logging
    , ACPQIO              /* NETACP QIO logging
    , MOPIO               /* MOP send/receive logging - see MOP_xxx flags below.
    , SRVTRC              /* Trace service operations
    , EVENTS              /* Network event (EVL) logging

/*
/* The following flags must be set in conjunction with the DBG$C_MOPIO
/* flag.
/*
    , MOP_OTHER           /* All other MOP send/receive messages
    , MOP_MLD              /* MOP Memory Load Data messages (MOP$ FCT_MLD)
    , MOP_RML              /* MOP Request Memory Load messages (MOP$ FCT_RML)
    , MOP_RMD              /* MOP Request Memory Dump messages (MOP$ FCT_RMD)
    , MOP_MDD              /* MOP Memory Dump Data messages (MOP$ FCT_MDD)
    ) equals 0 increment 1 prefix DBG tag $C;

end_module $DBGDEF;
```


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